

# Worksharing

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### Overview

- What is Worksharing?
- Basic Principles
  - Central File
  - Local File
  - Workset Types
- Best Practice
  - Workset Division
  - Workset Management
  - STC
- What to avoid
- Tips for Worksharing





# What is Worksharing?

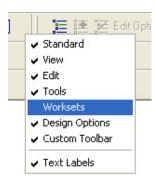
- Worksharing refers to the use of Worksets to divide up the model for the purpose of sharing data between many people working on the one file.
- A Workset is the collection of building elements and components that can be edited by any one team member.
- Worksets enable additional visibility options, file management and PC performance

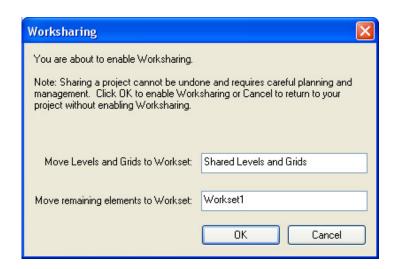




# Basic Principles – Central File

- When you activate Worksharing you create a Central File, which resides on your server.
- The Central file manages element ownership.
- Do not work directly in the Central File









# Basic Principles – Local File

- Once you have created your central file, each user is able to create a Local file.
- Local files reside on each users C Drive
- All changes are uploaded to the Central file by performing a Save to Central (STC)





# Basic Principles – Workset Types

- User Worksets
  - Worksets created by users for a collection of elements
- View Worksets
  - View Specific elements, text, dimensions etc
- Family Worksets
  - Each family loaded into a project is allocated a workset
- Project Standards
  - All project settings such as materials, line styles, tags etc





#### Best Practice – Workset Division

- Divide the project related to roles and responsibilities of people working on the project, for example.
  - Core
  - Shell
  - Interior
  - Site
  - Levels & Grids
- Additional worksets for visibility & performance
  - Linked RVT
  - Linked DWG





#### Best Practice – Workset Division

- Jasmax Workset Naming example:
  - 00 Linked RVT
  - 00 Linked DWG
  - 10 Levels & Grids
  - 10 Setout (reference planes)
  - 20 Site
  - 30 Structure
  - 40 Enclosure
  - 50 Interior
  - 60 Finishes
  - 70 Services





# Best Practice – Workset Management

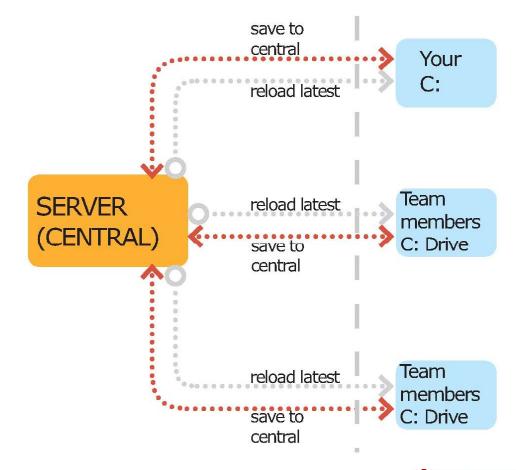
Specify Worksets on opening File Look in: Downsharing Web Library Name A Size Type Visibility Graphics Worksharing - Central\_backup File Folder Worksharing - Central.rvt 5,836 KB Revit Project Visibility/Graphic Overrides for 3D View: {3D} Opening Worksets Model Categories Annotation Categories Imported Categories Filters Worksets ✓ 00 Linked DWG Editable Owner Borrowers Opened 00 Linked Interior 00 Linked DWG ✓ 00 Linked RVT Open Worksets: ☑ 00 Linked Structural 00 Linked Interior No Delete 00 Linked RVT No Last Viewed ✓ 10 Setout ✓ 10 Shared Levels and Grids 00 Linked Structural Yes ✓ 20 Site 10 Setout Yes Editable ✓ 30 Structure 10 Shared Levels and Grids No Yes Last Viewed ✓ 40 Enclosure 20 Site Yes ✓ 50 Interior 30 Structure No Yes Open ✓ 60 Finishes 40 Enclosure No Yes <u>O</u>pen Cancel ▼ 70 Services 50 Interior No Yes ✓ Workset1 60 Finishes Yes 70 Services No Yes Workset1 Yes Non Editable Show: Project Standards Selection None Invert OK Cancel Help Items in the checked worksets may be visible. All others are invisible. Items in worksets marked with (") have not been opened by you so they are invisible. To open them go to the Worksets dialog. OK Cancel Help





### Best Practice - STC

- Save your local
- Reload latest
- Save your local
- STC





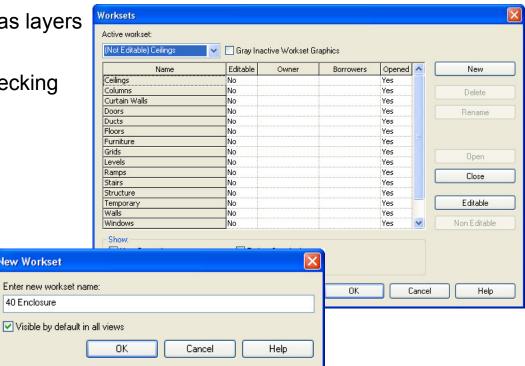


#### What to Avoid

**New Workset** 

40 Enclosure

- Being tempted to use worksets as layers
- When creating worksets unchecking visible by default in all views
- Working in Central File







# Tips

- Locking out Worksets
- Moving elements from workset to workset utilise a 3D view





Thank you

Questions?

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